

Period One - Project Plan

Goals and Tasks for Botball 2019

Game Goals and Tasks

Deadlines

1. Review the game board, rules, and documents
1/3/19
 - a. Every team member has access to documents on google classroom 1/3/19
 - b. Make sure every member has a concrete understanding
2/4/19
Of game rules, documents, and the board
2. Brainstorm Strategies 1/31/19
 - a. Discuss and create game strategies for each robot and
1/31/19
record them
 - b. Team members will decide on best strategy for the competition
1/31/19
3. Build a Game Board 2/25/19
 - a. Assemble and cut PVC pipes 2/11/19
 - b. Team works together to assemble a copy of the game board
2/25/19

Robot Building Goals and Tasks

Deadlines

1. Prototype the Create® and Wallaby robots
2/5/19
 - a. Brainstorm build ideas for the two robots 1/31/19
 - b. Team splits into two groups, one per robot 2/4/19
2. Complete Create® build
4/18/19
 - a. Complete mechanism to grab Botguy/mayor 4/18/19
 - b. Complete base for the entire build 4/18/19
3. Complete Wallaby robot build
4/18/19
 - a. Complete design for claw 4/18/19
 - b. Complete shoveling mechanism
4/18/19

Programming Goals and Tasks

Deadlines

1. Run Test Programs
1/17/19
 - a. Program basic movements using the demobot 1/10/19
 - b. Program sensors with the demobot
1/17/19
2. Complete Create® Programming 4/18/19
 - a. Write pseudocode
2/25/19
 - b. Complete program for grabbing Botguy/mayor 4/18/19
3. Complete Wallaby robot programming 4/18/19
 - a. Write pseudocode
2/25/19
 - b. Complete program for collecting water and other tasks 4/18/19

Documentation Goals and Tasks

Deadlines

1. Complete Period One Documentation 2/4/19
 - a. Meet as a team and discuss documentation deadlines 1/28/19
 - b. Review documentation rubric 2/4/19
2. Complete Period Two Documentation 3/13/19
 - a. Meet with build team and discuss documentation 3/4/19
 - b. Meet with code team and discuss documentation 3/4/19
3. Complete Period Three Documentation 4/22/19
 - a. Meet with team and discuss questions 4/15/19
 - b. Review documentation rubric 4/22/19

Schedule Conflicts

Deadlines

1. Martin Luther King, Jr. Day - No school
1/21/19
2. February Vacation - No school 2/16/19-2/24/19
3. April Vacation - No school
4/13/19-4/21/19

Team Organization

Meeting Times:

January: 3rd, 7th, 10th, 14th, 17th, 21st, 24th, 28th, 31st
February: 4th, 7th, 11th, 14th, 25th, 28th
March: 4th, 7th, 11th, 14th, 18th, 21st, 25th, 28th
April: 1st, 4th, 8th, 11th, 22nd, 25th

Division of Labor:

Team leaders: Winnie, Gianna, Chris
Create® builders: Nick, Gianna
Wallaby builders: Krystal, Rachel, Ian, Gianna
Create® programmers: Chris, Victoria
Wallaby programmers: Winnie, Anton
Documentation team: Emily, Winnie, Chris, Gianna

Conflict Resolution:

1. Team members who have a disagreement should attempt to resolve the conflict in a civil manner and come to a resolution on their own.
2. If necessary, they should go to a team leader and discuss the conflict.
3. The team leader will facilitate a conversation and help come to a peaceable solution.
4. If the team leader fails to resolve the conflict, the team's mentor/teacher will step in and make a final decision.