Region: Greater DC/ Virginia

Period One – Project Plan

Goals and Tasks for Botball 2019

1) Game Goals and Tasks

- a) Figure out what parts are allowed and what parts are not allowed, 2/5/19
 - i) Try to use allowed parts, 2/5/19
 - ii) Review all rules to check if we are using allowed or illegal parts, 2/5/19
- b) Review all game points and try to come up with the strategy for highest points possible, 2/12/19
 - i) Try to get good points for good seeding, 2/12/19
 - ii) Check what the easiest points to get for individual bots are, 2/12/19

c) Review a game map and understand the structure of the game, 2/24/19

i) Learn the structure of the game map and the pieces, 2/24/19

ii) Learn what are allowed for our robots' actions, 2/24/19

2) Robot Building Goals and Tasks

- a) Come up with a plan to build the Create and learn how to control the Create, 2/5/19
 - i) Make a plan for the Create and build it, 2/5/19
 - ii) Learn coding for running Create and test it, 2/5/19
- b) Build and learn how to control the Demobot, 2/12/19
 - i) Build the Demobot, 2/12/19
 - ii) Learn to code the Demobot, 2/12/19
- c) Learn how to make the robot move when the light flashes, 3/5/19
 - i) Add the sensor, 3/5/19
 - ii) Code the sensor to tell the robot to move when the light turns on and test.

3) Programming Goals and Tasks

a) Code the sensor to command the robot to move when the light turns on, 3/4/19

i) Learn how to code it, 3/4/19

- ii) Test it until its 100% accurate, 3/4/19
- b) Complete coding the Create, 3/4/19
 - i) Code it to get points as much as possible, 3/4/19
 - ii) Test it until there are no mistakes, 3/4/19
- c) Complete coding the Demobot, 3/4/19
 - i) Code it to get more points and any leftover from Create, 3/4/19
 - ii) Test it to make sure it doesn't collide with the Create, 3/4/19

4) Documentation Goals and Tasks

- a) First Period Documentation Complete, 2/5/19
 - i) All work together to complete the documentation, 2/5/19
 - ii) Each will contribute to fill out the requirements, 2/5/19
- b) Second Period Documentation Complete, 2/27/19
 - i) All will work out plan for the Documentations, 2/27/19
 - ii) All will contribute to fill out the requirements, 2/27/19
- c) Third Period Documentation Complete, 4/3/19
 - i) All will work out plan for the Documentations, 4/3/19
 - ii) All will contribute to fill out the requirements, 4/3/19

5) Schedule Conflicts

- a) Few members are playing sports that may conflict with Botball schedule.
- b) Sickness or any other injuries.
- c) President Day and Half Day School closing

Team Organization

Schedule of Meeting Times:

Workshop- Jan 19-20th

Monday to Friday: 2:20 to 3:45pm (Not including possible events)

Tournament- April 6th

Division of Labor: Josiah Armstrong and Jose Murillo- Create (Coding and Building both) Vilananda Aridanyanto mainly work on coding while Robert Stewart does building, but both will share the burden.

Josiah Armstrong and Jose Murillo- Demobot (Coding and Building both) Josiah and Jose have equal work in both building and coding.

Conflict Resolutions:

Team conflicts will be solved in following steps:

- 1. Discuss this among each other
- 2. If #1 fails, have a debate with remaining members of the team
- 3. If #2 fails, hold off the argument until after the tournament. We will need all cooperation.