Period One - Project Plan

Goals and Tasks for Botball 2018-2019 *TJHSST Colonials 2; Team # 0142*

Game Goals and Tasks			Deadlines
1.	Brainst	orm Robot Mechanisms and Strategy	1/13/19
	a.	Identify game rules to optimize scoring	1/13/19
	b.	Design effective robot layout	1/13/19
2.	Review	w Game Design and Study Rules	1/17/19
	a.	Determine how to counter opponent strategies	1/17/19
	b.	Vote on the best game strategy based on rules	1/17/19
3.	Build	Game Board	1/24/19
	a.	Get a list of supplies needed from Team Leader and gather resources from Home Depot	1/20/19
	b.	Team convenes and builds the board together	1/20/19

Robot Building Goals and Tasks	Deadlines
1. Develop a plan for building the robot	2/2/19
a. Brainstorm as a team and make sketches for possible robot designs	2/2/19
b. Create Robot Budget for Components	2/2/19
2. Create Robot Prototype with Measurements and Constraints	2/8/19
a. Create set of Labeled 3D Diagrams for Lego and Create robots based on strategy design	2/8/19
b. Split up Robot design amongst various team members	2/8/19
3. Complete Robot Chassis Construction	2/23/19
a. Get a list of supplies needed from Team Leader and gather resources from Home Depot	2/23/19
b. Assemble robot sub-components into a functional machine	2/23/19

Programming	Deadlines	
1. Condu	1. Conduct Basic Tests	
a.	Make sure all sensors are usable	3/2/19
b.	Conduct basic moves (moving forward, backward, turning)	3/2/19
2. Develop	and finish program for Create Robot	3/8/19
a.	Brainstorm ideas and develop pseudo code for the Robot Program	3/8/19
b.	Program movement for collecting bins	3/8/19
С.	Program movement for dumping material	3/16/19
d.	Program movement for hooking disks	3/16/19
e.	Ensure programming is compatible with the robot/build team	3/16/19
3. Develop	and finish program for Create Robot	3/30/19
a.	Brainstorm ideas and develop pseudo code for the Robot Program	3/23/19
b.	Program movement for collecting bins	3/23/19
С.	Program movement for dumping material	3/30/19
d.	Program movement for hooking disks	3/30/19
e.	Ensure programming is compatible with the robot/build team	3/30/19

Documentation Goals and Tasks			Deadlines
1.	Finish	First Period Documentation	2/2/19
	a.	Generate Overall Schedule with Tasks, meetings, and deadlines'	2/2/19
	b.	Communicate with other sub-teams to create reasonable goals	2/2/19
2.	Finish	Second Period Documentation	2/23/19
	a.	Gather progress information from build team	2/23/19
	b.	Gather progress information and code from programming team	2/23/19
3.	Finish	Third Period Documentation	2/30/19

a.	Create and distribute team satisfaction analysis	2/30/19
b.	Identify strengths and weaknesses of season	2/30/19

Schedule Conflicts	Dates
Snowstorm/Inclement Weather - could not convene at school or elsewhere	1/13/19, 2/1/19
Holiday - no school, no meeting	1/13
Driving distances - some members live very far away, tough time on heavy traffic days	1/13

Team Organization

Schedule of Meeting Times:

Regional workshop - 1/19/19 - 1/20/19 Regional Tournament - 4/6/19

Each meeting will be from 1-8 pm for weekends and 2-4 on weekdays

Schedule for January - 12th, 17th, 24th, 26th Schedule for February - 2nd, 8th, 16th, 23rd Schedule for March - 2nd, 9th, 23rd, 30th

Division of Labor:

Adult Team Leader: Marion Billington Administrative and Build Team Leader: Sujay Kandwal Strategy Developers: Adam Yao, Arjun Aggarwal, and Shirui Zhou Robot Designers: Mark Putman, Daniel Kim, Hari Shanmugaraja, and Rishi Lahoti Robot Building Team: Vaidic Naik, Rishi Tadepalli, and Sohan Sunku Software Developers: Danny Park, Kirill Usubyan, and Tommy Park Administrative Documentation and Strategic Team: Vishnu Maddipatla and Addison Phelps Documentation Consultant - Sree Revoori, Rakesh Pillai, and Vishakh Subramanian Troubleshooting Team - Mihir Sanad, Nitin Maddi, Praneeth Malayala, Trenton Elliott

Conflict Resolution:

If there are disagreements/conflicts between team members, they will be resolved as follows:

- 1. Firstly, those in disagreement will attempt to resolve the conflict themselves by stating their reasoning and thoughts behind their opinions one after another.
- 2. If the conflict is still not resolved, the issue will be brought to the team leader, Sujay Kandwal.
- 3. If the conflict is still not resolved, the issue will undergo a team vote and the entire team will vote on how to resolve the conflict.
- 4. If the vote is tied or close, the final decision will belong to the Adult Team Leader, Marion Billington.