

DOCUMENTATION 1 BOTBALL 2019

Goals and tasks for 2019

Game Goals and Tasks:

#		Deadline
1	Create a successful claw that collects little wooden people	March 5
2	Create a successful bulldozer to collect mayor and lego bot	February 19
3	Lego Bot 1 get mayor and lego bot down	February 7

Robot Building and Tasks:

1	Create a successful bulldozer that collects lego bot and mayor.	February 19
2	Build a scissor-left.	February 5
3	Build a successful rack and pinion	February 5

Programing goals and tasks:

1	Program the rack and pinion to move up	February 12
2	Program the claw to swish back and forth	February 28
3	Make the scissor-lift move up and down.	February 12

Documentation goals and tasks:

1	Finish Doc 1's game, goals and tasks for the new game.	January 23
2	Take a video of our rack and pinion and complete our coding on the robots for doc.2.	February 13
3	Finish Doc 3's for what each person learned.	March 6

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Schedule Conflicts:

Our Schedule Conflicts include:

- After school student conflicts (athletics, other clubs).
- When coach is able to attend the designated meeting times.
- Spring break

Team Organization:

Our team meeting times are:

Botball workshop: January 12th and 13th

Botball Regional Tournament: March 9th

January: 24th, 28th, 29th, 31st

February: 4th, 7th, 11th, 14th, 18th, 21st, 25th, 28th

March: 4th, 5th, 7th, 12th, 14th,

All meeting times last 3:15-5:00pm.

Division of Labor:

Documentation:

Chloe Hall - documentation 8th Grade

Coder:

Kayci Guess - coder 8th Grade

Katy Stutsman - coder 7th Grade

Builder:

Aidan Lowry - builder 7th Grade

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Conflicts and resolutions:

Step 1: Talk to team member that you are having the conflict with.

Step 2: Talk to whole team as a group.

Step 3: Contact teacher and explain what is happening and ask for opinion on what to do to solve the conflict.