Period One – Project Plan

Goals and Tasks for Botball 2019

Game Goals and Tasks	Deadlines
1. Return to class and introduce game rules and procedures	1/14/2019
 Make copies of game rules for each team members for discussion 	1/14/2019
b. Show Botball trailer, game board, game pieces on Smartboard.	1/14/2019
2. Create goals and tasks for winning game.	1/15/2019
a. Write suggested goals and tasks for winning on Board	1/15/2019
b. Take pictures of written goals and tasks for winning	1/15/2019
c. Write goals and tasks for winning on PDF to save for	1/16/2019
document.	
3. Practice Board Construction	1/20/2019
a. Take inventory of building materials available	1/20/2019
b. Make list of building materials to purchase from Lantz	1/29/2019
Hardware or Tri-County Builders.	
c. Build game board in classroom with help of volunteers-Team	1/31/2019
Leader and parents/volunteer adults.	

Robot Building Goals and Tasks	Deadlines
1. Construct demobots of iCreate and LEGO robots	1/29/2019
a. Draw schematics for iCreate robot	1/29/2019
b. Draw schematics for LEGO robot	1/29/2019
2. Build iCreate robot	1/31/2019
a. Has a mechanism to get firemen to burning medical complex	1/31/2019
i. This mechanism will be made of 4 bar linkage, gear train,	1/31/2019
lever	
b. Put fire truck near burning medical complex	2/1/2019
c. Put large water container on burning skyscraper	2/1/2019
3. Build LEGO robot	2/4/2019
a. LEGO robot will have the camera	2/4/2019

b. LEGO robot will have mechanism that can extend upward.	2/5/2019
c. LEGO robot will be used to manipulate the people.	2/6/2019
d. LEGO robot will have touch sensors	2/6/2019
e. LEGO robot will have black line sensor	2/6/2019
f. LEGO robot will get care packages to disaster relief zone from	2/6/2019
black line	

Programming Goals and Tasks	Deadlines
1. Test programs for demobot	2/6/2019
a. Run basic programs for directional movements using demobot	2/6/2019
b. Run basic programs for left and right turns	2/6/2019
2. Finish programs for iCreate	2/6/2019
a. Bump sensor programming	2/6/2019
b. Programming for the Fireman manipulator/effector	2/6/2019
3. Finish programs for LEGO robot	2/6/2019
a. Programming for blackline sensor	2/6/2019
b. Programming for camera	2/6/2019

Documentation Goals and Tasks	Deadlines
1. Period One Documentation Complete	1/28/2019
a. Meet as class to schedule completion of documentation,	1/24/2019
programming, team organization, and scheduling conflicts	
b. Schedule tasks and goals completion dates for building and	1/28/2019
programming.	
2. Period Two Documentation Complete	2/14/2019
a. Interview and record information for the Build Team.	2/14/2019
b. Interview and record information for the Programming Team	2/14/2019
3. Period Three Documentation Complete	3/1/2019
a. Computer will be readied for team members to take survey	3/1/2019
b. Document team will interview and record team members'	3/1/2019
lessons learned.	

Schedule Conflicts	Deadlines
1. DECA Testing (2 Days) Team Captain Absent	1/24 /2019
Livestock show—two members absent	1/24/2019
3. Honor Band All-State Team—three members absent	1/25/2019
4. Basketball Tournament—one member absent	1/25/2019
5. No School- Teacher Professional Development Day	2/15/2019
6. No School – Holiday – Presidents' Day	2/18/2019
7. County Livestock Show (3 Days)—two members absent	2/28/2019

Team Organization

Schedule of Meeting Times

Oklahoma Regional Botball Workshop1/12/2019-1/13/2019
Robotics Class- Monday-Friday, 9:00-9:50am1/14/2019-3/8/2019
After-school Work Session – 3:30-5:30–January–23 rd , 28 th , 30th
After-school Work Session – 3:30-5:30–February–4 th , 6 th , 11 th , 13 th , 19 th , 21th, 25 th , 27th
After-school Work Session – 3:30-5:30—March—4 th , 6th
Oklahoma Regional Botball Tournament

Division of Labor

Adult Team Leader: Robin Jenkins Game Board Builders: Nevaeh, John, Haysen, Albert Robot Building Team for Create robot: Cyrus, Gabe, Christian, Colton* Robot Building Team for LEGO robot: Ryan, Eliza, Mayson Programmers for Create robot: Cyrus, Gabe, Christian, Colton* Programmers for LEGO robot: Ryan, Eliza, Mayson Documentation Team: Emma and Riane

*Colton is our student team leader

Conflict Resolution:

The Holdenville Robotics team has agreed to the following conflict resolution strategies in the event of a disagreement:

- 1. Conflict resolution strategy #1: Team members in conflict will begin by looking at the common shared group goal, reaching a fair and workable agreement. We will try to identify and discuss points of likeness between our ideas, plans and goals. We will treat each other with respect when resolving our conflict.
- 2. Conflict resolution strategy #2: If conflict is not resolved between team members, we need to try to overcome our individual opinions with the help of our student team leader. The student team leader will act as a mediator, who can help us see one another's point of view or give their view of the facts of the conflict.
- 3. Conflict resolution strategy #3: If the conflict is still not resolved after trying strategies #1 and #2, our Adult Team Leader will step in to resolve the conflict. The Adult Team Leader and the Student Team Leader will work together to find a satisfactory solution, creating a neutral ground.