University Laboratory School 19-0629

Goals and Tasks for Botball 2019

Game Goals and Tasks

Review games rules document - February 14

Tasks/Deadlines:

- 1. Read game review document for homework/February 8
- 2. Come to practice with ideas/February 12
- 3. Assign team member roles/February 14

Brainstorm strategies - February 19

Tasks/Deadlines:

- 1. Split possible scoring opportunities into "easy" and "difficult" categories/February 19
- 2. Finalize two objectives and assign teams/February 19

Build practice board - March 8

Tasks/Deadlines:

- 1. Construct Game board/March 4
- 2. Mark corresponding joints/March 6

Robot Building Goals and Tasks

Prototype the LEGO Robots - February 22

Tasks/Deadlines:

- 1. All members complete a labeled drawing of the concept for the LEGO Robot/February 22
- 2. All members complete a labeled drawing of the concept for the CREATE/February 22
- 3. Discuss concepts for the robots and decide the best design/February 22

Complete construction of LEGO Robot - March 8

Tasks/Deadlines

- 1. Build Brain Cage/February 22
- 2. Construct chassis, attach wheels, and motors/March 1
- 3. Build the separate effectors (arm, ram/pusher)/March 8
- 4. Attach effectors/March 8

Complete construction of CREATE Robot - March 15

Tasks/Deadlines:

- 1. Build Brain Cage and metal frame/March 11
- 2. Build the separate effectors (arm, ram/pusher)/March 13
- 3. Attach effectors/March 15

Programming Goals and Tasks

Write the pseudocode and code for the program - March 8

Tasks/Deadlines:

- 1. Assign team members to each robot's coding/March 1
- 2. Write out each robot's task in words (the pseudocode)/March 8
- 3. Write out code for pseudo code code/March 8

Complete programming for all Robots - March 19

Tasks/Deadlines:

- 1. Program precise turns/March 13
- 2. Program and calibrate servo actions/March 13
- 3. Test all programming for all Robots on game board/March 19

Run test programs on game board - March 22

Tasks/Deadlines:

- 1. Program basic movements/March 22
- 2. Program precision turns/March 22
- 3. Edit programs/March 22
- 4. Program sensor(s)/March 22

Documentation Goals and Tasks

First period documentation complete - February 11

Tasks/Deadlines:

- 1. Read Documentation instructions/February 7
- 2. Final editing and PDF creation/February 12
- 3. Upload to BOPD/February 12

Study new documentation rubrics - February 15

Tasks/Deadlines:

- 1. Read and review documentation rubrics for Period 2, 3, and 4/February 15
- 2. Set up GitHub account/February 14

Second period documentation complete - March 13

Tasks/Deadlines:

- 1. Record the footage of the construction and testing of robots/March 1 8
- 2. Check that the repositories with multiple commits are in Github/March 5
- 3. Upload link to submission page/March 10
- 4. Final editing/March 11
- 5. Upload to BOPD/March 13

Third period documentation complete - April 10

Tasks/Deadlines:

- 1. Interview team members to get information needed/March 27
- 2. Check that one pull request has been made in the repository/April 1
- 3. Final editing and PDF creation/April 5
- 4. Upload to BOPD/April 9

Onsite Presentation complete - April 30

Tasks/Deadlines:

- 1. Documentation team assigns sections to team members/
 - Team Knowledge/April 5
 - Review of Project Iteration/April 5
 - Identification of Risk/April 5
 - Supporting Documentation/April 5
- 2. All members submit slides to the documentation team/April 19
- 3. Finalize slides and memorize lines/April 26
- 4. Practice presentation to team/April 29

Schedule Conflicts

Major School Events/Holidays	Dates
• Teacher In-Service Day (no school)	February 8
• Regional Science Olympiad Tournament (same coach and some students)	February 9
State-Qualifying Debate Tournament	February 15-16
O'ahu District Speech State-Qualifying Tournament	February 23
• Elementary Science Olympiad Tournament (same coach)	March 2
• 3rd Qtr Ends	March 8
• SAT Testing	March 9
• National Qualifying Congressional Debate Tournament (at ULS)	March 16
• Spring Break	March 18-22
'Iolani Hands-On Spring Invitational	March 23

•	Kuhio Day (Holiday)	March 26
٠	Choir Concert (tentative)	April 2
٠	Hawaii State Science and Engineering Fair (coach and some students)	April 8-10
٠	State Forensic Championship Speech and Debate Tournament	April 11-13
٠	ULS Fun Run and 'Ohana Day (all day)	April 12
٠	ACT Testing	April 13
٠	SBAC Testing for Grades 6 & 7	April 15-16
٠	Good Friday (Holiday)	April 19
٠	SBAC Testing for Grades 8 & 11	April 22-23
٠	Spring Banquet	April 27
•	Booster Club Craft Fair	April 28

Team Organization

Regional Workshop: February 2-3 Team practice schedule

- Team practices will be held:
 - Middle School lunch
 - Mondays, Wednesdays, Fridays 11:30 11:55 pm
 - High School lunch
 - Tuesdays, Thursdays, Fridays 12:20 12:45 pm
 - After school
 - Tuesdays and Thursdays 3:30 5:30 pm
 - Saturdays 10:00 am 4:00 pm
 - February 23
 - March 9
 - April 13, 20 (or 19), 27 (or 28)
 - Holidays/Spring Break (March 16-24)
 - TBD

Regional Tournament - May 2 at Hawaii STEM Conference (all day)

Division of Labor

Adult team leader: Ms. Seki-Wong

Middle School

- **Student Team Leader**: Ethan Chiu
- Robot building and programming Team: Ethan Chiu, Aiden Alamani, Liliana Dutcher, Matthias Kagawa, Nathan Li

• Documentation Team: Liliana Dutcher, Matthias Kagawa

High School

- Student Team Leader: Amos Lam
- Robot building and programming Team: Joshua Ancheta, Kealoha Hankins, Alyssa Guillermo, Benjamin Li, Pieter Nauwelaerts, Matthew Tolete, Maileen Cardenas
- Documentation Team: Alyssia Chen, Alexandra Jaeger, Rana Mejes, Alisha Nijjar

Conflict Resolution

The team has agreed that if disagreements occur we will handle them in the following ways:

- 1. Team members who disagree will first attempt to work out the disagreement together. Team members agree to allow everyone to express their opinions and thoughts one at a time and attempt to reach a resolution.
- 2. If a resolution cannot be reached, the team members will bring their problem to Ethan and Amos, the student team leaders. If a resolution is still not reached (or if the disagreement involves the student team leader[s]), it will be brought to Ms. Seki-Wong, the adult team leader. Ms. Seki-Wong will either decide how to resolve the conflict or will bring it to the team for discussion and end it with a team vote. Adult team leader's decision or the team vote will be final.