

```
#include <kipr/botball.h>
int main()
{
    printf("Going straight");

    motor (0,80); // straight
    motor (3,80);
    msleep (1000);

    return 0;
}
```

Type after the
printf ("Going straight");
function

Notes:

motor (0,80);

The port # your motor is
plugged into

Power of a wheel.
Power can only be from -100 to 100

The closer the wheels powers are to each other, the straighter it will go.



Phone: (405) 579 4609
Fax: (405) 329 4664



www.kipr.org
info@kipr.org



Lindsey Square, Bldg D, Suite 100
1818 W. Lindsey Norman, OK 73069