Геат Name:	
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Team Number: \_

v1.3 (20190111)

## 2019 GCER International Botball Tournament

**Seeding Score Sheet** 

A + B =

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Table reset:	Teams verifie	ed:	
Size check:	_ Calibrated:	Hands Off:	
Randomize:			

Side A

Round 1

Side A	4			
Areas	The state of the s			
1. Side			Ī	
People (red or green)	# X 12 =			
All Other Scoring Pieces	# X 1 =			
2. Disaster Relief Zone	Tallest Stack			
Medical Supplies (red cube)				
Food (green cube) w/out water on top				
Food w/ water (blue pom) on top	# X 20 =			
	Subtotal = X =			
Botguy / Mayor (blue prism)	# X 100 =			
Injured People (red)	# X 6 =			
Uninjured People (green)	# X 24 =			
Water (blue pom) not on cube	# X 2 =			
	Subtotal =		]	
3. Utility Zone				
Electrical Lines hooked up and Gas Valves	# X 50 =			
moved to zone	" ^50			
Bonus: Gas Valves on PVC	# X 100 =			
4. Water Reclamation Unit	In Utility Zone			
Water (blue pom)	# X 10 = X 2 =			
	2 units on same side + 100 =			
5. Fire Station				
Firefighters (yellow cube)	# X 10 =			
6. Burning Skyscraper				
Large Water Container (blue cube)	# X 200 =			
7. Sky Bridges adjacent to burning				
Firefighters (yellow cube)	# X 50 =			
8. Flood Zone Around Burning				
Firefighters (yellow cube)				
Fire Truck (yellow prism)				
O. Burning Madical Contant Consular	Subtotal =			
9. Burning MedicalCenter/Complex	# X 20 =			
Water (blue pom)on top of building Firefighters (yellow cube) on top of building				
Water (blue pom) on ground				
Firefighters (yellow cube) on ground Firetruck (yellow prism) on ground				
rii eti uck (yellow prisili) oli ground				
10. Non-burning Medical Center	Subtotal =		<del> </del>	
Medical Supplies on top	# X 50 =			
Uninjured People (green) on ground				
Injured People (red) on ground				
Ambulance on ground				
Medical Supplies (red cube) on ground				
medical supplies (red cube) on ground	#			
	Side A Total		Total Score	
	Side A Total		Total Score	

Side B		Randomiz	e:			
Areas		lten	nized Po	ints		Totals
1. Side						
People (red or green)			#	X 12	=	
All Other Scoring Pieces			#	X 1	=	
2. Disaster Relief Zone				Tallest	t Stack	
Medical Supplies (red cube)	#	X 4	=	(# cubes	s, medical	
Food (green cube) w/out water on top	#	X 4	=	& fo	ood)	
Food w/ water (blue pom) on top	#	X 20	=	•		
		Subtotal	=	Χ	=	
Botguy / Mayor (blue prism)	#	X 100	=			
Injured People (red)	#	X 6	=			
Uninjured People (green)		X 24	=			
Water (blue pom) not on cube		X 2	=			
` ' '				Subtotal	=	
3. Utility Zone						
Electrical Lines hooked up and Gas Valves						
moved to zone			#	X 50	=	
Bonus: Gas Valves on PVC			#	X 100	=	
4. Water Reclamation Unit				In Utility Z	one.	
Water (blue pom)	#	X 10	=	X 2	=	
		2 units on	same side	+ 100	=	
5. Fire Station						
Firefighters (yellow cube)			#	X 10	=	
6. Burning Skyscraper						
Large Water Container (blue cube)			#	X 200	=	
7. Sky Bridges adjacent to burning						
Firefighters (yellow cube)			#	X 50	=	
8. Flood Zone Around Burning						
Firefighters (yellow cube)		X 25	=			
Fire Truck (yellow prism)	#	X 50	=			
				Subtotal	=	
9. Burning MedicalCenter/Complex						
Water (blue pom)on top of building			=			
Firefighters (yellow cube) on top of building			=			
Water (blue pom) on ground			=			
Firefighters (yellow cube) on ground			=			
Firetruck (yellow prism) on ground	#	X 50	=			
40 11 1 1 10 1				Subtotal	=	
10. Non-burning Medical Center		V F0	_			
Medical Supplies on top	#		=			
Uninjured People (green) on ground	#		=			
Injured People (red) on ground	#		=			
Ambulance on ground	#		=			
Medical Supplies (red cube) on ground	#	X 20	=	Subtotal	_	
					Total	
	Team Initial				->	
	mulai			I	-	